

BROADWATER STATE FOREST STARTING/FINISHING AT THE GRANITE BELT BREWERY 146 Glenlyon Drive, Stanthorpe

RACE DAY INFORMATION

Race Start Times

20.2km - 2pm

13.7km - 2:10pm

5.5km - 2:30pm

2km - 3pm

Race Briefing is at 1:45pm

Race Precinct opens at 1pm

Event Pricing

20.2km - \$60

13.7km - \$50

5.5km - \$30

On the day registrations will incur an additional \$10 charge.

Mandatory Gear

Sustainable cup to use on course at the water checkpoint. Water bottle is not mandatory for the race, but you are welcome to have one with you. There will be no paper cups provided.

Cut Off Times

All races will finish at 5pm – It is advised if you would like to walk, the 5km would be the best option and the course has plenty of variety in the terrain for you all!

Ages

We do not have categories this year, it is our first event and would like to keep it nice and easy for you all to enjoy. The 20.2km and the 13.7km have a minimum of age of 12.

Medical

First Aid officers will be at the race precinct area.

Checkpoints

There will be 2 checkpoint on the 20.2km containing water and trail brew. There will be 1 checkpoint on the 13.7km containing water and trail brew.

There won't be a checkpoint on the 5.5km.

Discounts

If you are in a club, please send us an email (andrew@ontheedgeevents.com.au) and we can see what we can do for your members in a way of discount. If you're a running club, social club or business that would like to promote our Festival we are happy to give a couple of free entries for give-a-ways.

Timing

The event will be timed, and you will have a timing band. This timing band is to be returned after the race. If you lose it or do not return it, you will be charged a replacement fee of \$30.

Refunds

Refunds will incur a \$20 fee as of the 1st May, 2022. It will be in the wavier. On the day entries will incur a \$10 fee. All transfers to other runners or shorter courses before the 1st May, 2022 will not incur a fee, however no transfers after the 20th May, 2022 will be accepted.

We hope to see you there!

